



INTERMEDIATE BASKETBALL RULES Rev 11/23

NFHS rules govern the CSAA Intermediate Division except for the following CSAA special rules:

Clock Rules - Games will consist of four 10-minute quarters and overtime will be one 2-minute period. After the first OT the games are declared a tie if the score is the same for both teams. A running clock will be used except for team time outs and injury time outs until the last minute of each quarter. During the last minute of each quarter and during the one allowed overtime period the clock will stop on all dead ball situations.

Timeouts - Each team will have 3 timeouts during a regulation game. Each team is entitled to one additional timeout during the single overtime period. Time outs may be used at any time during the game and will be 30 seconds in length.

Forfeit Time - Forfeit time is the original scheduled stat time or 5 minutes from the end of a previously scheduled game.

Referees - Game officials are assigned by the CSAA.

Ejections - If a player or coach is ejected from a game for any reason, he must serve a one game suspension. If a player is ejected for fighting, he is suspended for the remainder of the season. Any player or coach ejected from a game must be re-instated by the CSAA before rejoining the team. A player or coach can only be re-instated by the Executive Director of the CSAA. Any player ejected from a game must sit on the bench and stay quiet for the remainder of the game or it will be suspended at the discretion of the referee. If a coach is ejected the game is immediately cancelled.

Uniforms - All players/teams must have matching uniforms (tops) with different numbers for each player. Jersey numbers should conform to NFHS rules (0-5 only). A team may use the # 0 or # 00, but not both.

Jewelry - Jewelry of any kind is not allowed during practice or games. Taping or covering any jewelry is not allowed.

Protest - There will be no protest allowed during league or tournament play.

12th Grade Division - This division will consist of 11th and 12 graders. 9th and 10 graders may play "up" on these teams if officially rostered.

10th Grade Division - This division will consist of 9th and 10th graders only.

Eligibility Certification/Team Roster - All players must be entered in the CSAA GameDay system for the respective parish and the official roster. **To be eligible for CSAA Intermediate 10th and 12 Grade Basketball, ALL players MUST be a verified member of the parish they play for.** If you are not a member of the parish, you are not eligible and not allowed to play. Additionally, any player on a High School roster at any time during the current season is not eligible to play in the CSAA Intermediate league. This does include High School Varsity, JV, and freshman rosters. If a player quits or is kicked off a high school team, they are not eligible to play CSAA Intermediate Basketball during the same season.

Weather - Contact the gym or league manager if bad weather is an issue. When grade schools are closed for weather related reasons on a day of Intermediate activity, the intermediate practices and games are automatically cancelled.

Forfeits - If a team can't make a scheduled game, they must contact the CSAA office and the gym manager at least 72 hours in advance to avoid a mandatory forfeit fee. Teams are not allowed to contact an opponent and reschedule a game.

Bench - All players and coaches are required to act in accordance with our Christian values and catholic beliefs. The behavior of every member of these teams (coaches and players) represents the individual parish and the entire catholic community. Any deviation from these principles will be dealt with in a serious manner.

Adult Coach - **Each team must have an adult coach who is at least 21 years old for every game.** The adult must be present on the sideline or on the bench during warmups and for the entire game. The coach is responsible for the behavior of the team and must comply with the CSAA coaching guidelines included in the CSAA handbook. Any team who plays a game without an adult coach on the bench will be subject to suspension for future games.

Gym Manager - The gym manager will need to report scores of all games to the CSAA office on the day following any games.

*If the lead is 25 points or more during the last two minutes of the second half, the clock will run continuously.

*Teams must always play "actual" basketball. No half court type shots except for last second action during regular play at the end of a half or game.

*Behavior must reflect the parish principals and reflect Christian values.